lpplication or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD R 2184.0108 Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [**SMALL ENTITY** (Column 1) (Column 2) **TOTAL CLAIMS** FEE RATE FEE RATE 355.00 BASIC FEE BASIC FEE 710.00 **NUMBER EXTRA** FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= INDEPENDENT CLAIMS minus 3 = X40= X80= **OR** MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL PREVIOUSLY AMENDMENT AFTER **EXTRA** FEE FEE AMENDMENT PAID FOR X\$18= X\$ 9= Total Minus OR Independent Minus **** X40= シベス OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Independent Minus X40= **X80=** OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM reefile d +135= +270= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-ပ REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT **EXTRA** AFTER FEE PAID FOR FEE **AMENDMENT** Minus Total X\$18= X\$ 9= OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135=

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

OR

TOTAL

ADDIT. FEE

TOTAL

ADDIT. FEE